	Vil	12300 Forest Hill Blvd Wellington, FL 33414						
	Legislation Details							
File #:	18-2189	Name:	RESOLUTIONS ADOPTING F RATES FOR WELLINGTON, IMPROVEMENT DISTRICT AI TRAIL PARK NEIGHBORHOO DISTRICT AS FOLLOWS: A. RESOLUTION NO. R2 THE PRELIMINARY AD VALO	THE ACME ND THE SADDLE DD IMPROVEMENT 2018-28 (ADOPTING				
Туре:	Rates		RATE FOR WELLINGTO					
		In control:	Village Council					
On agenda:	7/10/2018	Final action:						
Title:	RESOLUTIONS ADOPTING PRELIMINARY TRIM RATES FOR WELLINGTON, THE ACME IMPROVEMENT DISTRICT AND THE SADDLE TRAIL PARK NEIGHBORHOOD IMPROVEMENT DISTRICT AS FOLLOWS:							
	A. RESOLUTION NO. R2018-28 (ADOPTING THE PRELIMINARY AD VALOREM MILLAGE RATE FOR WELLINGTON FOR TRUTH-IN-MILLAGE ("TRIM") PURPOSES WITHIN THE JURISDICTIONAL BOUNDARIES OF WELLINGTON)							
	VALOREM MILLAGE RATE	FOR WELLINGTO	'S COUNCIL ADOPTING THE P N FOR TRUTH-IN-MILLAGE ("T 18-2019 BUDGET WITHIN THE . IDING AN EFFECTIVE DATE.	RIM") PURPOSES				
			PTING THE PRELIMINARY NON ENT DISTRICT FOR TRIM PUR					
	ADOPTING THE DISTRICT	'S PRELIMINARY N	/ISORS OF THE ACME IMPRO\ NON-AD VALOREM ASSESSME ID PROVIDING AN EFFECTIVE	NT RATE FOR				
			ING THE PRELIMINARY NON- OLLECTION AND RECYCLING					
	AD VALOREM ASSESSME SERVICE FOR TRUTH-IN-	NT RATES FOR SO MILLAGE ("TRIM")	'S COUNCIL ADOPTING THE P DLID WASTE COLLECTION ANI PURPOSES WITHIN THE JURIS IDING AN EFFECTIVE DATE.	D RECYCLING				
		R THE SADDLE TR	TING THE PRELIMINARY NON-A AIL PARK NEIGHBORHOOD IM					
	AD VALOREM ASSESSME	NT RATES FOR TH FOR TRUTH-IN-M	'S COUNCIL ADOPTING THE P HE SADDLE TRAIL PARK NEIGH ILLAGE ("TRIM") PURPOSES W GTON; AND PROVIDING AN EF	HBORHOOD (ITHIN THE				
Code sections:								

File #: 18-2189, Version: 1									
Attachments:	1. 1 - Millage Rates Revised 7.5.18, 2. 2. Preliminary Budget Overview, 3. 3. TRIM Resolution Millage Rate FY 2019, 4. 4. ACME TRIM Resolution Surface Water FY 2019, 5. 5. Solid Waste TRIM Resolution FY 2019, 6. 6. Saddle Trail TRIM Resolution FY 2019								
Date	Ver. Acti	tion By		Action			Result		